

How to Play the game of MAGNET

Number of Players: Four

Game Winning Objective:

Players collect points by successfully completing groups of special cards or sequences of cards belong to the three suits of the Dragon Deck in his or her possession. The point scoring is summarized as follows:

1. Fifty (50) points for all five Feng Shui cards or F1, F2, F3, F4 and F5
2. Twenty (20) points for any group of four of the GD, E1, S2, W3 of N4 cards
3. Ten (10) points for any sequence of the following in any of the three suits, namely Circles, bamboos or Scripts:

987, 654, 321.

How to play the game:

Starting with four players each is dealt six cards and the remaining cards to be put at the center of the playing table or surface reachable by all four players. The player who deals the card starts first. He has two choices. He can either inquire one of the remaining players for a particular card in order that he can complete the groups or sequences of cards to score. Alternately he can draw a card and the turn then passes on to the player to his right. If his inquiry is successful he can continue until he fails. Then the turn will also be passed on to the next player to his right. The only time he can score is after his successful inquiry and at the end of drawing a card. He cannot score at nay other time. The game ends when all the cards in the center are exhausted. The players then count who scores the most point and he or she will be declared the winner of the game.