

# **Lo Shu**

## **Rules of Play**

Lo Shu is similar to Blackjack. All players play against the house dealer or Banker. Some tables are for each player playing individually against the Banker and other tables are for players playing together as a Player Group against the Banker. However, the rules of play applies to both kinds of tables for playing this game.

Lo Shu is played with the Dragon Deck. The deck is composed of three different sets or suits of cards numbered 1 through 9, five different sets of four 10-valued cards, and five cards with a value of 11. Please refer to the “Dragon Deck button” on this website.

Each player or Player Group receives two cards, and the dealer also receives two cards but with one turned face up. The player may hit or stand.

The object of the game is to form a hand whose total is more than the dealer’s total. The lowest score is “0” and the highest score is “21”. The hand with the higher score wins. In the event of a tie, it is a push. The value of each card in the hand will be summed up to form the score of the hand. If the first two cards received are F and Wind cards, it is called “Lo Shu”, it is the best hand that even beats a score of “21”.

The player can hit until the sum of his hand is over 21 or busted. The dealer must stand on 16 or higher and hit otherwise. Any hand that has a score over 21 is said to “bust” and will lose. If the player busts, the player loses his bet immediately.